Housing Rehabilitation Program Pre-Application Town of Merrimac Lottery

- 1. Name
- 2. Telephone_____
- 3. Your mailing address
- 4. *Property address to be rehabilitated (if different)_____
- 5. Are you an owner occupant? YES/NO
- 6. Investor owner? YES/NO
- 7. How many units are in the building to be rehabilitated?
- 8. How many people are in each unit?_____
- 9. Property owners, please check whether your total income is above or below the income range listed next to your household size. (Include all earning such as wages, Social Security, pensions, child support, interest, etc.)

Household Size	Income Range		
1 person	☐ Less than 30,650	Between 30 , 650-46, 100	Over46,100
2 people	☐ Less than 35,000	Between 35,000-52,650	□Over52,650
3 people	☐ Less than 39,400	Between 39 , 400-59, 250	□Over59,250
4 people	□ Less than 43 , 75 0	Between43,750-65,800	□Over65,800
5 people	Less than 47 , 25 0	Between47,250-71,100	Over71,100
6 people	Less than 50,750	Between 50, 750-76, 350	Over76,350
7 people	Less than 54,250	Between24,250-81,600	Over81,600
8 people	Less than 57 , 75 0	Between 57, 750-86, 900	Over86,900

10. What type of work is needed in your home? (Check all that may apply.)

Exterior	_Plumbing_	Electrical	Deleading	_Heating_	Roofing	_Structural
Windows_	Doors	_Septic Repair	/Replacement	Sewer li	ne installatio	on
Other (spec	cify)					

Return Pre-Application to the Merrimac Town Clerk's Office by noon on Thursday, January 12, 2016. *The lottery will be held at 7:30 PM on Thursday, January 14, 2016 at the Affordable Housing Board of Trustees meeting at Merrimac Town Hall. All applicants are encouraged to attend. All Preapplications not received by noon on January 14, 2016 will be added to the waiting list.

Contact Lisa Beaulieu, Program Manager 978-463-2262 or lbeaulieu@salisburyma.gov or Terri Mahoney, Administrative & Financial Assistant 978-463-2263 cdbg@salisburyma.gov with any questions about the Rehabilitation Program or the Lottery.

*Property must be in target area – all others on a limited emergency basis